QPS: Year 1 Mathematics end of year goals (based on statutory and non-statutory DFE mathematical guidance and the DFE Ready to Progress Criteria)

| Number and Place Value | Addition and Subtraction | Multiplication, Division | Fractions | Measurement | Geometry Properties of Shape Position, Direction & Motion | Statistics |
|--|---|--|--|---|---|----------------------------|
| Reasoning and problem solving | Reasoning and problem solving | Reasoning and problem solving | Reasoning and problem solving | Reasoning and problem solving | Reasoning and problem solving | |
| Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number. Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens. Given a number, identify one more and one less. Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least . Read and write numbers from 1-20 in numerals and words. | Read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs Represent and use number bonds and related subtraction facts within 20. Add and subtract one- digit and two-digit numbers to 20, including zero. (Understand the effect of adding and subtracting zero). Use mathematical language for addition and subtraction, including 'difference'. Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9. Use inverse to establish link between addition and subtraction. | Recognise and begin to understand x and ÷ symbol. Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. Double and halve within 20. | Recognise, find and name a half as one of two equal parts of an object, shape or quantity Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. Understand that ½ is equivalent to 2/4. Count in halves to 10. Add ½ to ½ | Compare, describe and solve practical problems for: -lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] -mass/weight [for example, heavy/light, heavier than, lighter than] -capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] -time [for example, quicker, slower, earlier, later] Measure and begin to record the following: | Recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]. Describe position, direction and movement, including whole, half, quarter and three-quarter turns. | No statistics in Year 1 |